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| **How to Play (1/11)** If at any time during this tutorial you do not see the next button, please refresh your browser.  You will play this game with other World Lab participants.  The diagram on the left will show you and the other World Lab players you are directly connected with around you.  You are represented by the picture in the center of the diagram, called an avatar. You currently have 1000 points to begin the game.  Click 'Next' to continue. | Screen Shot 2017-03-16 at 11.01.11 AM.png |

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| **How to Play (2/11)** You will choose one of the following avatars represented by a different geometric symbol: This will become your avatar’s identifier.    The identifiers all have the same value; however your identifier choice will affect:   1. how you are paired with other players, depending on the identifiers they choose; 2. and how you interact with each other.   Next, we describe the game in more detail. | Screen Shot 2017-03-16 at 11.05.47 AM.png |

There will be 6 distinct activities you will do during this game: Many of these activities you will do more than once.

1. Identifier group selection: Picking the identifier group for you avatar
2. Neighborhood assignment
3. Playing the game with your neighbors
4. Evaluating your identifier and deciding to stay or leave your identifier group
5. Approving or declining new neighbors into your neighborhood
6. Playing the game with your (potentially new!) neighbors

Through this tutorial you will explore each step and learn more about the process before you begin your first game.

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| **How to Play (3/11)** After you choose your identifier you will be placed in a neighborhood.  You will most likely have avatar neighbors who chose the same identifier as you.  There will be multiple neighborhoods playing the game at the same time. Other players will be placed in other neighborhoods and they may or may not be your direct neighbor. | Screen Shot 2017-03-16 at 11.06.53 AM.png |

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| **How to Play (4/11)** For example, in this diagram you have 5 neighbors in your neighborhood.  You share two neighbors with player 1 and two neighbors with player 2; however, neither player 1 nor player 2 are in your neighborhood. | Screen Shot 2017-03-16 at 11.08.08 AM.png |

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| **How to Play (5/11)** You will be playing a game with your neighbors over a number of rounds.  In each round you will choose whether to pay or give points to your neighbors by selecting Option A or B.  If you choose A you will pay 50 points for each neighbor in that group and each of them gains 100 points.  If you choose B you will pay 0 points to your neighbors and their scores will not change. | Screen Shot 2017-03-16 at 11.09.08 AM.png |

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| **How to Play (6/11)** You will choose A or B for each identifier group and your choice will only affect those neighbors who chose that identifier.  For example, let’s say you have 3 neighbors who chose  and 2 neighbors who chose  If you choose A for  and B for  the results would be: | Screen Shot 2017-03-16 at 11.10.37 AM.png |

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| **How to Play (7/11)** You and your neighbors will each make your choices at the same time. You will not see your results until each player has finished their selection.  So, given the previous example, if:  2 neighbors from  chose A for your avatar, 1 neighbor from  chose B for your avatar,  1 neighbor from  chose A for your avatar, and 1 neighbor from  chose B for your avatar,  the results would be: | Screen Shot 2017-03-16 at 11.13.00 AM.png |

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| **How to Play (8/11)** After 4 rounds of choosing A and B for each identifier group you will make the choice to either keep your chosen identifier or choose a new identifier for your avatar.  If you choose a new identifier, you will leave your neighborhood and be assigned new neighbors.  Remember, you are more likely to be assigned to a neighborhood with neighbors who chose the same identifier as you.  It is possible that you will have neighbors from your previous neighborhood in your new neighborhood. | Screen Shot 2017-03-16 at 11.14.36 AM.png |

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| **How to Play (9/11)**  If you keep your chosen identifier, you will stay in the same neighborhood.  After you decide to keep our change your identifier, you may lose neighbors who change their identifier.  You may also gain new neighbors as they move into your neighborhood. | Screen Shot 2017-03-16 at 11.15.39 AM.png |

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| **How to Play (10/11)**  As new neighbors move into your neighborhood you will choose whether or not you want to connect with players who chose each identifier.  For instance, 2 players who chose  and 1 player who chose  are asking to move into your neighborhood.  If you choose yes for  and no for  then you will gain 2 new neighbors. Any player in your identifier group can agree to add a player to your neighborhood. If there are 4 players in your identifier group and three say no, but one says yes, the new member can join. | Screen Shot 2017-03-16 at 11.16.50 AM.png |

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| **How to Play (11/11)** The other players will make their own choices at the same time.  For instance, if 1 player decides they don't want to be connected with players with your avatar, you will only gain 1 new neighbor: | Screen Shot 2017-03-16 at 11.17.52 AM.png |

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| **You have now completed the tutorial.** Please wait for the other players to finish reading the instructions.  When the timer elapses a 'Begin' button will appear below. | Screen Shot 2017-03-16 at 11.18.44 AM.png |